

A Survey Paper of a Distributed Three-hop Routing Protocol to Increase the Capacity of Hybrid Wireless Networks

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Abstract: Hybrid Wireless networks combining the advantages of mobile ad-hoc networks and wireless networks has been increased attention due to their high performance. In now days, wireless sensor networks applications are used in various technologies for reducing the cost of manufacturing portable wireless sensor nodes. Hybrid WSN needs to provide an assured Quality of Service (QoS) in application. To increase QoS large number of portable sensor nodes are developed. This paper represents Distributed Three-hop Routing protocol (DTR) for hybrid wireless networks. This takes advantage of the wireless networks where DTR divides message data stream into each segments and transmits these segments in a distributed manner.

Keywords: Hybrid wireless network, Distributed Three-hop Routing protocol, wireless networks, MANET, QOS

1. Introduction

In the hybrid WSN, node of energy consumption is important for every sensor node because it extends hybrid WSN life. The Wireless sensor network is a collection of all sensors which spread over huge geographic area. As sensors are spread in large area and huge in number, the occurrences of faults in the network are also find. Hence to find out the fault node and to replace the fault node an algorithm is proposed.

This paper proposes different algorithm to increase the lifetime of a hybrid wireless sensor networks when some of the sensor nodes fail down using the algorithm can result in some replacements of sensor nodes and used routing path. Thus, the algorithm enhances the hybrid WSN lifetime and reduces the change of the sensor nodes.

A hybrid wireless network combination of a mobile ad-hoc network and an infrastructure wireless network and finally enhances the capacity of a wide area wireless network. Routing protocol is an important component that affects the strength of a wireless network in data transmission. Routing path in hybrid wireless networks combination of the cellular Transmission Mode (BSTransmission Mode) in Ad-Hoc transmission mode and infrastructure wireless networks the in mobile ad- hoc networks. The below subsection will give information about Algorithm used in Distributed Three-hop Routing Protocol are:

1. Load Balancing Algorithm:

It propose a load balancing scheme called iCAR for cellular networks, which places ad hoc relay nodes at strategic locations to relay traffic from congested cells to non-congested ones.

2. Wireless Network with RRP algorithm:

It consider the Multistage Multiplane Clos-Network based switch by Chao et a. It is designed IN five stages of switch

modules with top-level architecture same as to external input or output ports. The first and final stages Clos are contain of input De-Multiplexers and output multiplexers, having similar internal structures and various wireless sensors. This algorithm generates the grade number and routing table, a set of acquaintance nodes and payload value each sensor node.

3. DTR: Distributed Three-hop Routing (i.e. DTR) Data Routing Protocol that improves the features of hybrid wireless networks in the data transmission process. In DTR, a source node is divides a message stream into segments and transmits it into its mobile neighbors, which again forward the segments to destination through an infrastructure network path.

Advantages of different algorithm are as follows:

- The main aim for Quality of Service (QOS) is to reduce failure of a sensor node.
- In order to increase the capacity of hybrid wireless networks, various routing methods with different features are implemented.
- Wireless sensor can be replaced in case of failure by using algorithm.

The below table shows comparison between each algorithm

Algorithm/Parameters	Load Balancing Algorithm	Wireless Network with RRP algorithm	DTR
Working	places ad hoc relay nodes at strategic locations	algorithm generates the grade number and routing table	source node is divides a message stream into segments
Efficiency	Low	Average	High
Time Complexity	High	High	High
performance	Low	medium	High

2. Related Work

- 1) Ucan: A Unified Cell and Ad-hoc Network architecture [2]. This paper presents a Unified Cellular and Ad-hoc Network (UCAN) structure to increase cell throughput. In UCAN, a mobile client has IEEE 802.11 based peer-to-peer links and 3G cellular link. The 3G cellular base stations distribute packets to destination station with low channel quality to proxy clients. The proxy clients use an Ad-Hoc network made up of other mobile clients and IEEE 802.11 wireless links to distribute the packets to the destination station. This paper further represents secure relayed packets for other stations. Extensive simulation with IEEE 802.11(b). We show that the UCAN architecture can give separate user's output by up to 80% and the aggregate throughput of downlink by up to 60%.
- 2) Multi-hop cellular: This is a new architecture for wireless communications [3], this paper represents a new architecture, Multi-hop Cellular Network (MCN) for wireless communication. MCN reserves the advantage of conventional single hop cellular network (SCN), where the service infrastructure is designed by fixed bases and it also allows flexible ad-hoc networks, where wireless transmission through mobile stations in multiple hops is allowed. The MCN can reduce the required number of bases to enhance the throughput performance while limiting path length encountered in ad-hoc networks. In addition, SCN and MCN are analyzed; in terms of mean hop count, hop-by-hop throughput and end-to-end throughput, and mean number of channels under different conditions.
- 3) Connectivity in ad hoc and hybrid networks [4]. This paper shows the introduction of a sparse network of base stations does significantly help in increasing connectivity, but only when the node density is much higher in one dimension than in the other. They explain the results by percolation theory. This paper obtains analysis of expressions of connectivity in the 1-dimension case. They also show that at a low spatial density of nodes and bottlenecks are unavoidable; results obtained on real population data confirm our findings.
- 4) Highly Dynamic Destination Sequenced Distance Vector routing (DSDV) for mobile computers. [5] In this paper they represented a new structure for the operation of such ad-hoc network. The basic invention of the structure is to operate every mobile host as a special router, which eventually advertises its views of the interconnection topology with other mobile hosts within the networks. That amounts to a sort of routing protocol. They have investigated modifications to the Bellman-Ford routing mechanisms, as specific to make it compatible for dynamic and self-starting network mechanisms as is required by users to utilize ad-hoc networks. Its modifications address some of the objections to the use of Bellman-Ford, related to the less looping properties of algorithms in the face of broken links and the results time depends upon nature of the interconnection topology describing the link between the mobile hosts. They describe the ways in which the network layer routing can be modified to provide MAC layer support for Ad-hoc networks.
- 5) Ad-hoc On Demand Distance Vector (AODV) routing [6]. In this paper they represent AODV algorithm for the operation of Ad-hoc networks to every mobile host operates as a special router, and routes are obtained as needed with small or no reliance on advertisements. Their new routing algorithm is more suitable for a dynamic self-starting network, as required by users wishing to utilize ad-hoc networks. AODV provides loop-free routes even while repairing broken links. Because the protocol does not require global routing advertisements, the demand on the bandwidth available to the mobile nodes is less than in those protocols that do require such advertisements. We can maintain the advantages of basic distance vector routing mechanisms in network. They show that their algorithm scales to larger populations of mobile nodes to form Ad-hoc networks. It also includes an evaluation methodology and simulation results to the operation of the algorithm.

3. Conclusions and Future Work

In this paper we studied a Distributed Three-hop Routing (DTR) to increase the strength of Hybrid Wireless Networks (HWN). In this paper we propose different algorithm recovery and replacement that increases the strength when sensor nodes fail. DTR data routing protocol that contains the features of hybrid wireless networks in the data transmission process. In DTR, a source node station divides a message stream into segments and then transmits them to its mobile neighbors, which further distributed the segment to their proper destination through an infrastructure network. This paper shows a different approach of wireless sensor recovery in related work. We will propose a recovery and replacement algorithm which is a combination of genetic algorithm and gradient diffusion algorithm.

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