

# ARM Advanced High-Performance Bus Complaint Inter Integrated Circuit

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**Abstract:** This paper implements is an novel approach to enable data transfer between two bus architectures, AHB and I2C which have different functionalities and characteristics. The coding for this module is designed in the Verilog HDL (IEEE Std 2001) and simulated in Model sim 10.1C. This module includes both design and verification phases. The Communication is done with AHB as Master and I2C as Slave, hence achieve error free data transfer between the two bus architectures. This implementation includes one Master and two Slaves. It can further extended to many Slaves. It can be used to read & write registers of the connected device, accessing low speed ADCs and DACs, controlling LED & LCD displays.

**Keywords:** AHB, I2C, wrapper, master, slave, wishbone core

## 1. Introduction

The Inter Integrated Circuit (I2C) is a two-wire, bi-directional serial bus invented by Philips, which provides a simple and efficient method of data exchange between devices. It is most suitable for applications requiring occasional communication over a short distance between many devices. I2C bus contains two lines, Serial clock line (SCL) and Serial Data Line (SDA). Both SDA and SCL are bi-directional lines, connected to a positive supply voltage via a current-source or pull-up resistor. When the bus is free, both lines are HIGH. The output stages of devices connected to the bus must have an open-drain or open-collector to perform the wired-AND function. Data on the I2C-bus can be transferred at rates of up to 100 Kbits/s in the Standard-mode, up to 400 Kbits/s in the Fast-mode, or up to 3.4 Mbits/s in the High-speed mode. I2C interface supports a clock generation circuitry to derive I2C clock from AHB clock. I2C interface supports various operational frequencies from 100 KHZ to 400 KHZ. It supports a simple bi-directional 2-wire bus for efficient inter-IC control.

## 2. Problem Statement

The AHB and I2C which have different functionalities and characteristics. The AHB is a part of the Advanced Microcontroller Bus Architecture (AMBA) and is widely using on-chip communication. The I2C is a two-wire, bi-directional serial bus.

## 3. Solution to the problem

In order to achieve the error free communication between the two different bus-architecture, wrapper can be designed as a bridge, then verify the data transfer between each other.

## 4. Block diagram of the Module

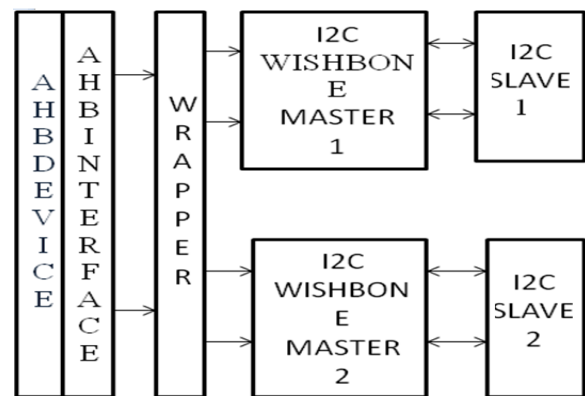


Figure 1: Block Diagram of the module

## 5. Implementation

In order to achieve the error free and lossless data transfer between two different bus architectures designed wrapper as a bridge. This wrapper acts like a bridge between the AHB and the I2C bus architectures, The wrapper inputs are AHB signals and outputs are the wishbone signals.

### 5.1 Block diagram of the wrapper

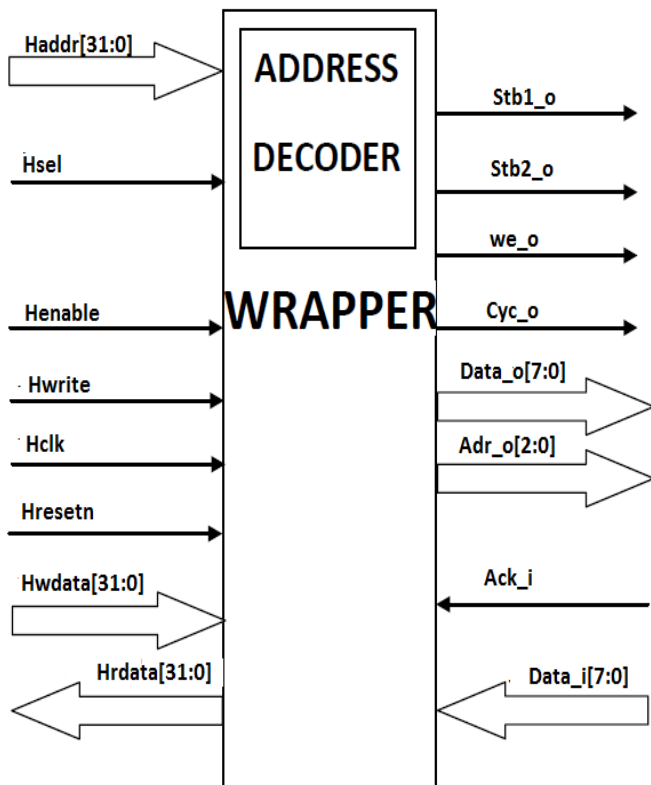


Figure 2: Block diagram of the wrapper.

The wrapper has the following functions

- Address decoding to select a particular master.
- It acts as a bridge between the AHB and I2C, as these two buses are functionally different, thereby ensuring error free data transfer between the two buses.

The I2C-Wishbone Master IP Core is used for connecting the slaves to the masters. The WISHBONE Bus interface is a free, open-source standard that is gaining popularity in digital systems that require usage of IP cores. This bus interface encourages IP reuse by defining a common interface among IP cores. That in turn provides portability for the system, speeds up time to market, and reduces cost for the end products.

### 6. Wrapper Logic

The working of the wrapper is as follows:

- First, depending on the value of two particular bits in the haddr, the wrapper generates the strobe signal for selecting the master and each master has its own strobe signal.
- In accordance with the control signals on the AHB and Wishbone, the operation can be classified into the read and write cycles.
- In the write cycle, the wrapper writes data onto the wishbone. A special signal present on the wishbone aids in transfers, the acknowledgement or ack signal. When the address is sent to the wishbone and it responds with an ack, only then will the apb send the data to the wishbone and from there to the respective I2C master.

In the read cycle, the wrapper reads the data from the I2C master. For this we use the flopped version of ack. This is done so because, it is observed that there is a delay of one

clock cycle by the time ack is detected and the master responds with the data.

### 7. Wishbone-I2C-Master-Core Architecture

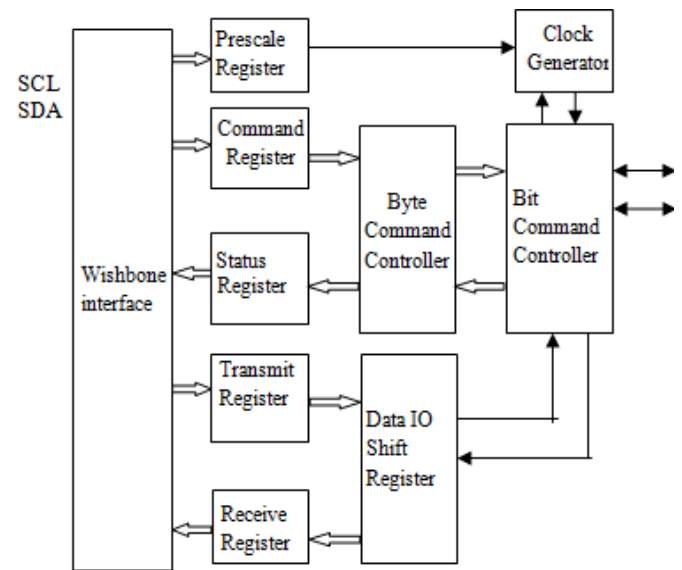


Figure 3: Block diagram of Wishbone I2C-Master core Architecture

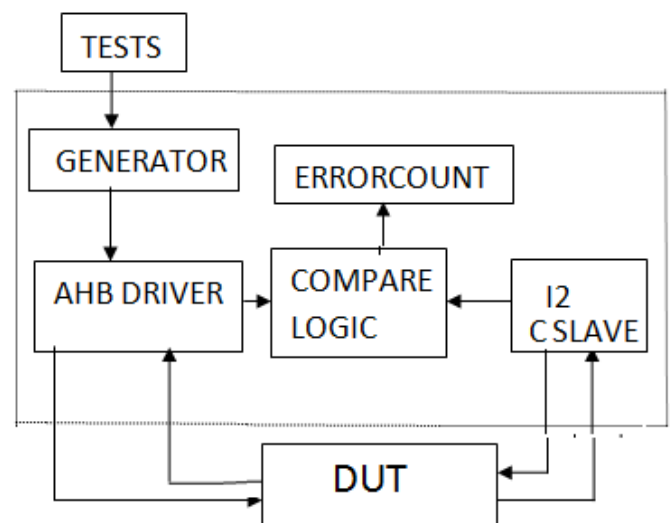
The I2C core is built around four primary blocks are shows figure3, the Clock Generator, the ByteCommand Controller, the Bit Command Controller and the DataIO Shift Register.All other blocks are used for interfacing or for storing temporary values [3].

### 8. Verification

Verification environment consists of following stages

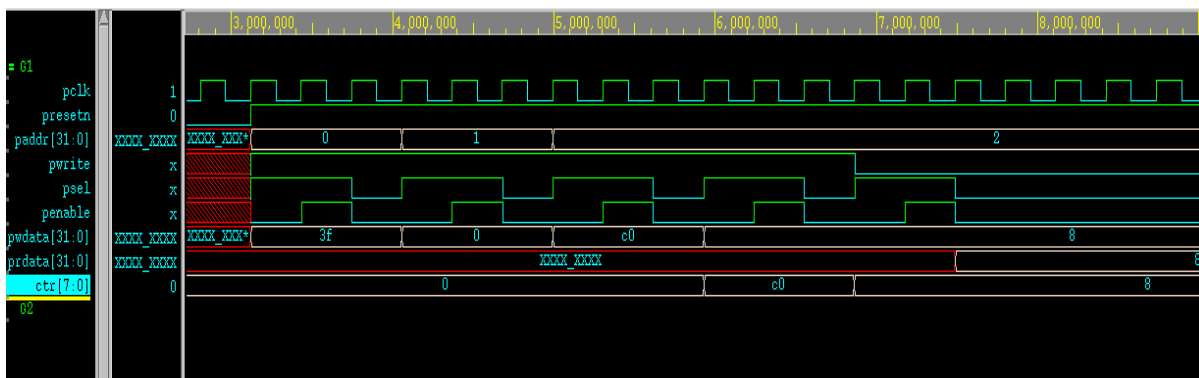
- Planning
- Feature Extraction from design specification.
- Listing out Test cases.
- Verification Environment Architecture plan.

#### 8.1 Verification Environment Plan

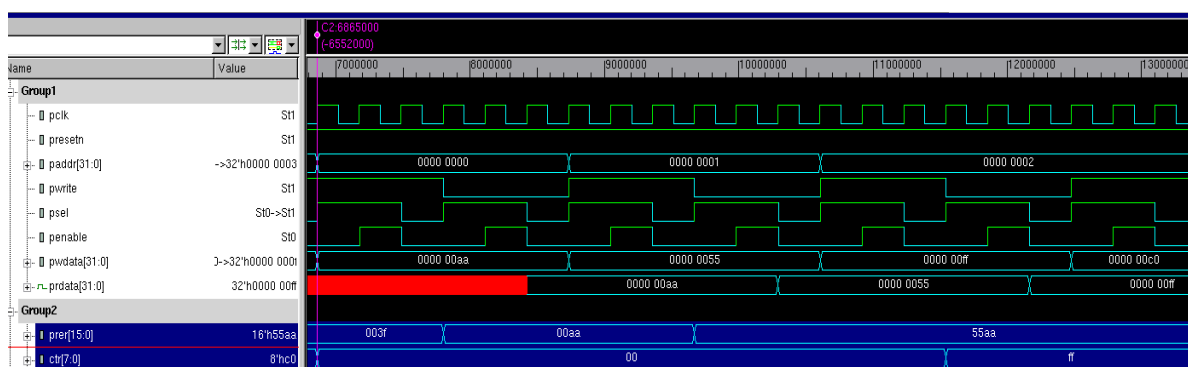


## 9. Results

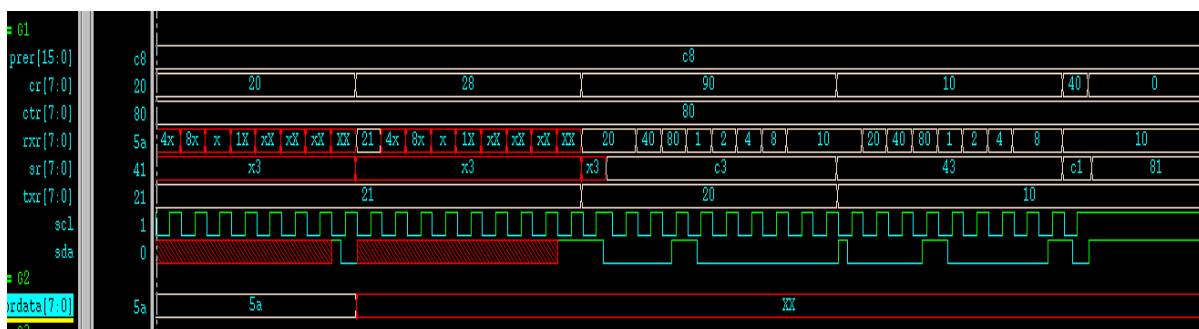
### 9.1 Simulation of Simple case



### 9.2 Simulation of register case

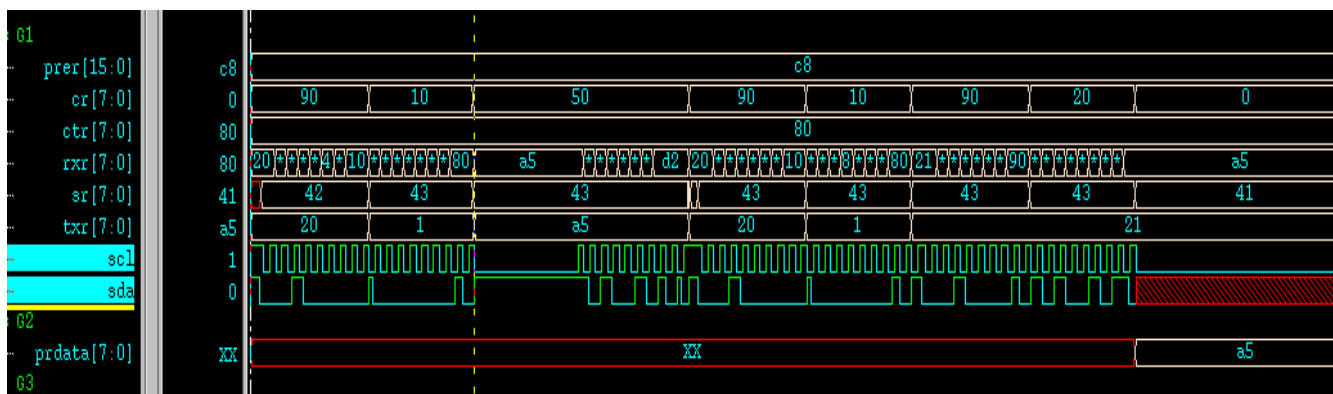


### 9.3 Simulation of multi test



### 9.4 Simulation of I2C read, write test

In this case we will verify the Wrapper and Wishbone I2C Master-Core by writing data to and reading data from slave, One byte of data is written from the AHB to the I2C slave through the DUT.



## 10. Conclusion and Future Scope

### 10.1 Conclusion

In conclusion, data transfers between two bus architectures of completely different characteristics can be achieved by a software wrapper and a supporting core. Here this core is the I2C wishbone master core. Both the design and verification phases have been successfully simulated. The test cases did cover all the corner cases of the design.

### 10.2 Future Scope

A few improvements which can be implemented in the current design in the future are listed below.

1. In this method only 7 bit addressing format is used. We can make it to operate in 10 bit addressing format.
2. We can make clock generator to work in different modes such as standard mode, fast mode, and high- speed mode.

## References

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