

Figure 9: Custom Topology with Multiple IP Network Addresses

topology diagram in Figure 11 is as shown in Figure 10. Thus user can create the topology of his/her choice easily by specifying one configuration file. If the link parameters are not specified in the configuration file then the default values will be taken.

```
#Network Numbers
192.168.20.0/8
172.15.0.0/16;
#Switch, host connectivity with link parameters
s1-h1(BW=20)-s2(BW=10, Delay='10ms')-s3(BW=20, Delay = '5ms'-h2(BW=10)
s2-h3(BW=10)-s4(BW=20, Delay='5ms', Loss=10)
s3-h4(BW=10)-h5(BW=5, Delay = '5ms')-h6(BW = 5, Delay= '10ms')
s4-h7(BW = 10, Delay = '10ms') -h8(BW = 10, Delay = '10ms');;
#IP to host Details
h1-2
h2-1
h3-2
h4-2
h5-1
h6-2
h7-1
```

Figure 10: Configuration for Custom Topology with Different Link Parameters

Normally in real networks different links can have different parameters. An example of such a configuration file for the

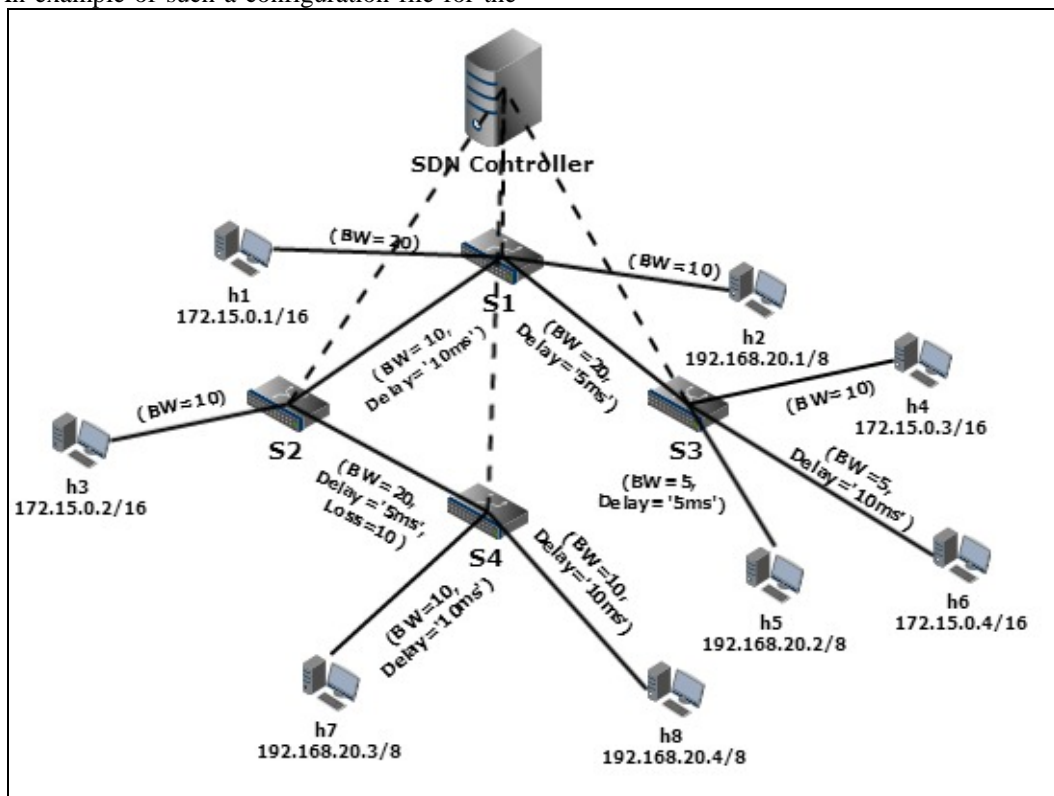


Figure 11: Custom Topology with Different Link Parameters

The host belonging to one network is reachable from any other host within the same group. This can be verified using the 'ping' command. If the host belongs to different group then the packet need to be forwarded through the network element working as L3 switch designated by controller. In future, this is planned to be handled by enhancing the controller functionality.

In the current framework, care should be taken not to create loops in the network while creating the configuration file. The framework allows for creation of loops and does not make a check. If topology contains the loops, then unless the controller implements spanning tree algorithm, any packet sent in the network may cause network flooding and broadcast storm and thus prevent one host from communicating with the other hosts.

4. Performance Study

After adding the proposed framework into the original Mininet the time taken for the creation of topology in original Mininet as well as in the enhanced Mininet was compared. The experiments were repeated on two different test setups; a) running the Mininet installed on the native machine, and b) running Mininet under VirtualBox. Studies were conducted by varying the number of switches created and the number of hosts created in the topology. The results obtained are given in the Table I.

Table I: Creation Time for Custom Topologies

Sl. No	No. of Switches (No. of Hosts)	Avg Time taken in seconds	
		Existing Mininet	Enhanced Mininet
1	SI(5)	0.45	0.41
2	SI(5)S2(10)	1.09	1.19
3	SI(5)S2(10)S3(15)	2.39	2.53
4	SI(5)S2(10)S3(15)S4(20)	3.9	4.18
5	SI(5)S2(10)S3(15)S4(20)S5(25)	6.11	6.72

The graphical depictions for the results of Table I is shown in Figure.12.

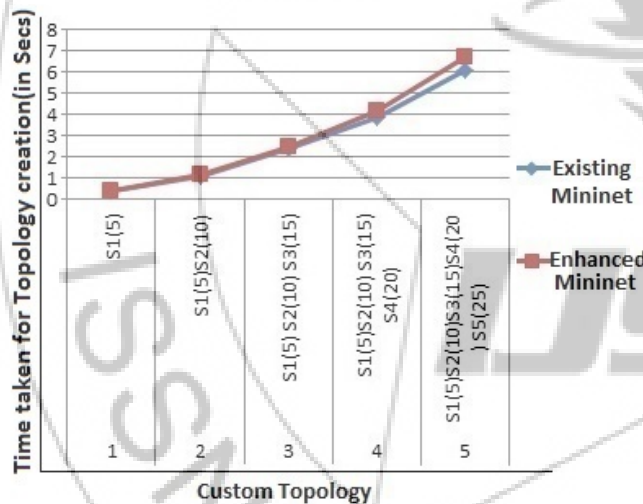


Figure 12: Creation of Custom Topology

The experiments were repeated by creating different network domains in the same topology. Again the number of switches created and the number of hosts created is varied and time taken to create the topology is analyzed. The results obtained are given in Table II

Table 2: Creation Time for Multiple Broadcast Domains

Sl. No	No. of Switches (No. of Hosts)	Avg Time taken in seconds	
		Existing Mininet	Enhanced Mininet
1	SI(5)	0.48	0.338
2	SI(5)S2(10)	1.1	1.19
3	SI(5)S2(10)S3(15)	2.43	2.55
4	SI(5)S2(10)S3(15)S4(20)	3.9	4.19
5	SI(5)S2(10)S3(15)S4(20)S5(25)	6.14	6.7

The graphical depiction for the results of Table II is shown in Figure 13.

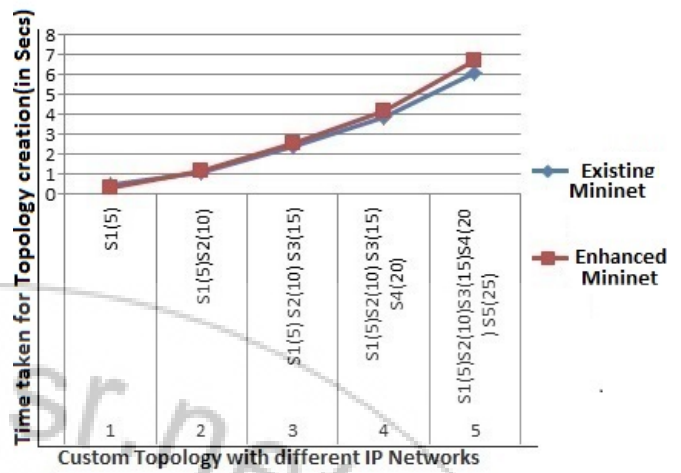


Figure 13: Creation of Different Broadcast Domains

The results show that the performance (time taken) by the original Mininet and the Enhanced Mininet supporting creation of different topologies is comparable. As the number of switches and the number of hosts increase there is a slight increase (less than 10%) in the time taken by the Enhanced Mininet, but still this increase is negligible when compared to the ease at which the custom topology can be created. This framework is very much useful for the researchers to create the topologies of their interest to test their ideas and protocols.

5. Conclusion and Future Work

Mininet emulator is a handy tool for networking researchers to emulate real operational network and to test their innovative ideas and new protocols. As it is openflow enabled, it is very much suitable for SDN research. Existing Mininet is enhanced to create topologies which model the real time network topologies by specifying different depth and fan-out, creating different broadcast domains, specifying different link parameters etc. in a user friendly manner. The topology can be specified either through the command line or through the configuration file. The experimental results show that the time taken for the creation of topology of user's choice practically remains unaffected by this additional feature. Users working on data center research can also create different topologies like fat-trees for their experiments.

In future, one can work on implementing spanning tree algorithm in SDN controller to handle loops in the custom topology and to forward the packets between different networks. Similarly, other data center technologies such as TRILL can be implemented in controller and Mininet can be upgraded accordingly.

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