

Decision of Unstable Human Sentiments Using Bio Signals

Nishchal P. Bhole¹, Ayesha Butalia²

¹Pune University, G. H. Raisoni College of Engineering and Management, Pune, Maharashtra, India

Abstract: *The capacity to identify sentiments is one of the signs of sentiments intelligence. This paper proposed Unstable Human Sentiments Detection System (UHSDS) to identify sentiments utilizing physiological signs acquired from numerous subjects. IAPS (International Affective Picture System) pictures were utilized to inspire target sentiments. Four physiological signals: Electrocardiogram (EKG or ECG) Blood Volume Pulse (BVP), Electromyography (EMG) and Skin Temperature (SKT) were chosen to obtain peculiarities for identification. Two pattern classification systems, Fisher Discriminate and SVM system are utilized and looked at for enthusiastic state grouping. The trial results show that the proposed UHSDS gives exceptionally steady and fruitful passionate characterization execution as 92% in excess of six sentiments states. Experimenters measured higher Heart Rates amid remembered anger and happiness outside a research center environment with a Smartphone application that relied on photoplethysmography.*

Keywords: Sentiments, Heart Rate, psychology, Remote sensing, Smartphone.

1. Introduction

The use of Smartphone is constantly expanding. Applications permit late eras of mobile devices to be utilized for an extensive variety of errands that oblige computational force. Of course, people are energetically investigating the conceivable outcomes that Smartphone accommodate experimental exploration [1]. For instance, Smartphone applications permit cognitive researchers to gather information from more differing populaces than are ordinarily utilized as a part of research facility tests [2]. Innovative advances keep on increasing the conceivable applications of mobile devices. Today, major challenge in the community of human-computer interaction is the means by which to make machines be more human-like for intelligent client interfaces. In a number of analyses of Reeves and Nass, they demonstrate that humans force their interpersonal behaviors on their computers [3]. Consequently, the configuration of late human-computer interfaces ought to reflect this observation to encourage more common and more human-like interaction. Sentiment, one of the client influences, has been perceived as a standout amongst the most vital methods for people to speak with one another. Given the significance and capability of the sentiments, affective interfaces utilizing the sentiments of the humans are continuously more alluring in intelligent client interfaces, for example, human-robot interactions [4].

In place for such an affective client interface to make utilization of client sentiments, the sentimental condition of the human client should be identified from multiple points of view from assorted modality, for example, gesture, speech, and facial expression. Hence, this paper explores the automatic identification of sentiments in human-machine interaction utilizing the combination of a number of features from physiological signals. Research exertions in human-computer interaction are centered on the ways to make powerful computers to comprehend human intention, For Example: speech identification and gesture identification frameworks [5].

Despite significant accomplishments here amid the past a few years, there are still a ton of problems, and numerous specialists are attempting to tackle them. Additionally, there is an alternate paramount yet overlooked mode of communication that may be critical for interaction: sentiment assumes an essential part in relevant understanding of messages from others in discourse or visual structures. There are numerous areas in human-computer interaction that could adequately utilize the capability to comprehend sentiments [5]. Case in point, it is acknowledged that sentimental ability is a key element for the next-generation personal robot, for example, the Sony AIBO [6]. It can play an important role in 'intelligent room' [7] and 'affective computer tutor' [8].

2. Literature Review

J. Allen had presented the procedure of photoplethysmography and has showed its extraordinary potential for utilization in an extensive variety of clinical measurements. A primary focus has been the appraisal of the cardiovascular framework. As of late there has been a resurgence of enthusiasm toward the method, and determined by the interest for minimal effort, straightforward and portable technology for the essential care and community based clinical context, the accessibility of ease and little semiconductor segments, and the progression of computer based pulse wave examination procedures [9]. PPG-based technique can be found in an extensive variety of financially accessible medical gadgets for measuring oxygen immersion, blood pressure, evaluating autonomic capacity furthermore locating fringe vascular illness. This achievement is regardless of the attributes of the PPG waveform not being completely caught on. Difficulties stay with the engineering, including the institutionalization of estimations, enhancing repeatability, and creating far reaching regulating information ranges for correlation with patients and for assessing reactions to treatment. Future examination is additionally liable to see improvements in the estimation and investigation engineering, including PPG imaging, basic endothelial brokenness appraisals, and home diagnostics [9].

Chun-Ju Hou et al had effectively led estimations for 46 characteristic factors in the member group. Then again, they found that the change in the standard deviations for some characteristic variables was extensive. This was basically due to vast variance between the physiological signals of the members. While discriminate examination for every group demonstrated high accuracy rates for the first classifications, the precision rates for cross-validation characterizations were lower than anticipated [10].

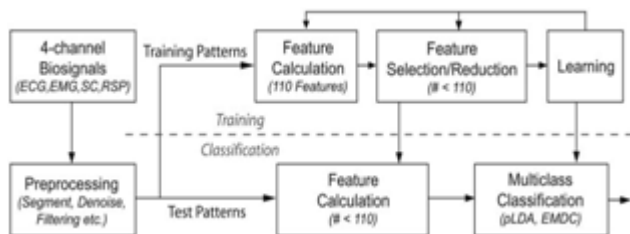


Figure 1: System module diagram [10]

The results in experiment of Thomas Christy et. al with the DEAP data base are same as of Koelstra's results. Note that they did not utilize the features extricated from the videos on the grounds that here they are just intrigued by modalities measured from the human player, expecting that the sentimental charge of the stimulus is unknown. They tried a feature and modality selection however did not succeed in recognizing a little with high separation potential. All combinations of modalities with high positions incorporated the EEG characteristics, which would oblige that the client wears a headset with adequate number of electrodes on it. Classification precision is prone to increment with the advancement of more dependable and robust data accumulation gadgets and with from these information [11].

It can be contended that numerous HCI applications won't require incredibly high precision of sentiment identification. Case in point, when playing a video game, the client may see a game's response to their arousal level as a satisfactory reaction to feeling. It will be of less significance whether the arousal was the result of celebration or disappointment. If necessary, the setting of the game can be utilized to further gage the valence of the sentiments. In this way cutting edge and pervasive HCI may advantage from concentrating on a cruder yet quick, solid and powerful order of arousal just. At last, they note that the examinations were finished with the preprocessed DEAP data and utilizing the entire signal term for feature extrication. Actually, to construct a responsive affective HCI, sentiments must be identified from a brief time interval of data, reproducing continuous identification. It will be intriguing to proceed with this exploration with examinations of the same modalities in the constant situation [11].

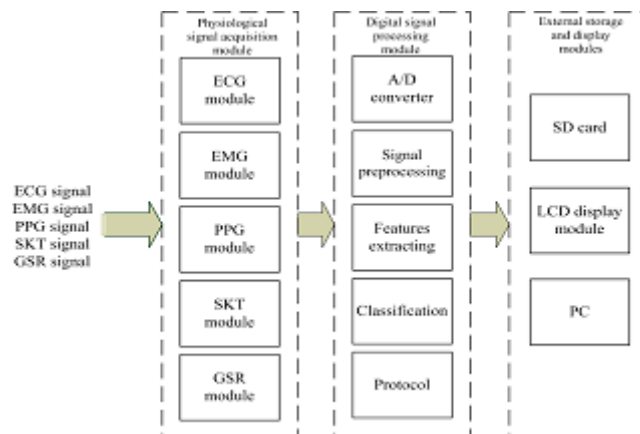


Figure 2: Block diagram of supervised statistical classification system for emotion recognition [13]

The applications of intelligent robots have changed a great deal, as fields; for example, artificial intelligence has implemented about whether. Robots have been changed from being conventional sequential construction system robots to intelligent robots investigating different planets, defusing bombs, supporting in surgical operations, connecting with individuals in administration regions, for example, restaurants and other open spots. Robots are quick turning into a vital piece of our general public. This combination of robots in our general public has been a moderate procedure, yet these days with the improvement of new advances that empower a robot to be very intelligent, robots are getting to be pervasive in our general public. Ho Seok Ahn et al. had exhibited such a robot, to the point that is intelligent enough to adjust its behavior as per the circumstances and environment it experiences. It associates with individuals utilizing a 3D character on its screen and can perceive individuals utilizing face detection and identification. The robot is equipped for communicating sentiments and showing a certain identity utilizing its sentimental behavior decision model. The applications of such a robot are enormous [12].

It can be utilized as a part of homes as a home administration robot, elderly minding robot, a server in a restaurant, a medical caretaker in a healing facility, an aide in shows or huge shopping centers and so on. Their center of exploration has been the interaction between the robot and humans. They had attempted to make this communication between our robot and people as reasonable and amicable as could reasonably be expected. Their results demonstrate that their robot can show various practices focused around its present circumstance and can transform its conduct progressively on the off chance that its present interaction with human changes. In this manner the IL head robot is a clever robot that can adjust to distinctive circumstances and transform its behavior as needs be [12].

Jonghwa Kim, and Elisabeth Andre managed all the important phases of a automatic sentiment identification frame-work utilizing multichannel physiological measures, from data accumulation to the categorization procedure, and broke down the results from each one phase of the framework. For four sentimental conditions of three subjects, they attained a normal identification precision of 95 percent, which means more than a by all appearances prove that there

are a few ANS contrasts among feelings. Also, the precision is higher than that in the past works when considering the diverse experimental context in the works, for example, the quantity of target classes, the quantity of subjects, the expectation of the information set, and so forth [13].

To gain a naturalistic data set from a consistent experiment, they composed a musical actuation system that was not focused around any research center setting or any planned guidelines for inspiring certain sentiments however was built rather in light of the deliberate cooperation of subjects who gathered the musical affectation materials as per target sentiments and decided the recording timetable themselves. Thus, a recorded information set must not so much be expounded by a labeler or through judgment toward oneself. An extensive variety of physiological peculiarities from different examination areas, including time, recurrence, entropy, geometric investigation, subband spectra, multiscale entropy, and HRV/BRV, were presented to hunt down the best feeling important features and to associate them with enthusiastic states. The chosen best features were portrayed in subtle element and their effectiveness was demonstrated by classification results [13].

N. Fragopanagos, J.G. Taylor had presented the schema of the EC project ERMIS. The point of this project was to assemble an automatic sentimental identification framework ready to adventure multimodal sentimental markers, for example, those implanted in the voice, face and words talked. They examined the various potential applications of such a framework for industry and also in the educated community [14].

They then turned to the psychological literature to help establish the hypothetical framework of our framework and make utilization of experiences from the different feeling speculations proposed in forming the different parts of our programmed feeling identification framework, for example, the data and yield representations and in addition the inside structure. They hence took a gander at the diverse suggestions concerning the size and nature of the sentimental space and additionally its origin and hierarchical structure [14].

3. Unstable Human Sentiments Detection System

We propose an UHSDS in which we evaluate different sentiments of the human body. For that we are using Android Smartphone and Bio sensors. Bio sensors such as Electrocardiogram (EKG or ECG) Blood Volume Pulse (BVP), Electromyography (EMG) and Skin Temperature (SKT) are used.

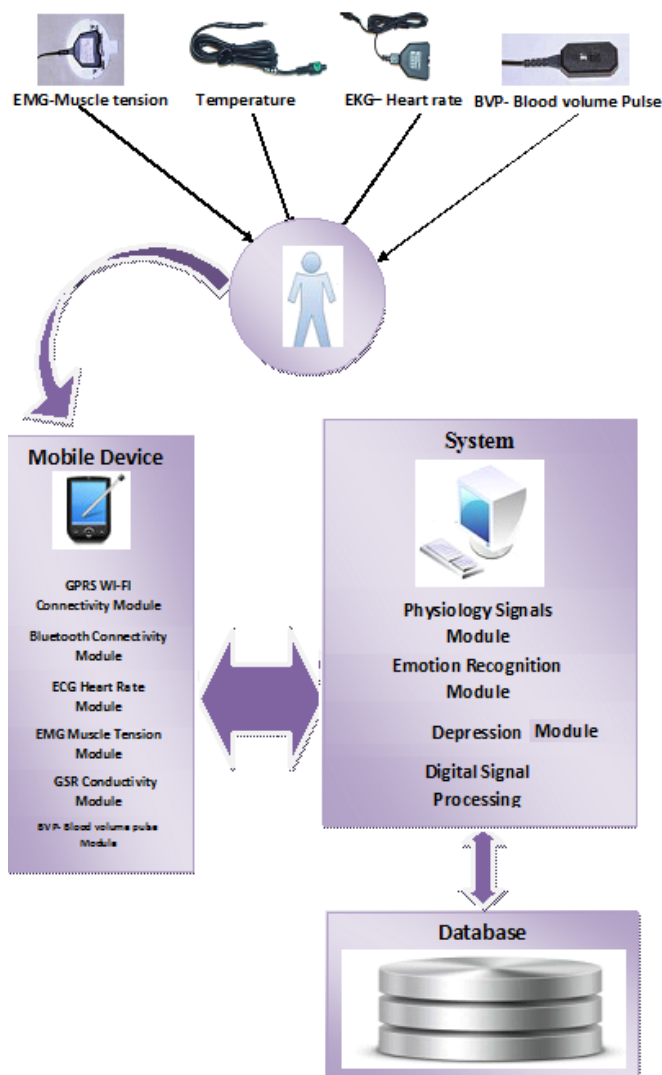


Figure 3: Unstable Human Sentiments Detection System

In this UHSDS, sensors will be attached to human body. Smartphone will be connected to sensors by Bluetooth. As soon as any sentiment changes such as anger, happiness, are detected, sensor will forward bio signal to Smartphone and Smartphone will forward it to server where these signals will be processed and sentiment will be detected.

4. Conclusion

We have surveyed how to recognize the unstable sentiments of humans by UHSDS. Technological advances have made it possible to accurately measure an individual's sentiments using a Smartphone and Bio Signals. The current study demonstrates that Smart phones can be used to measure sentiments differences associated with relived experiences of anger and happiness. Smart phones provide an easy-to-use, portable, and readily available measurement tool for emotion researchers. In addition, the current experiment demonstrates that Smartphone applications allow even inexperienced experimenters to collect reliable physiological data.

References

- [1] G. Miller, "The Smartphone Psychology Manifesto," *Perspectives on Psychological Science*, vol 7, no. 3, 2012.
- [2] S. Dufau et al., "Smart Phone, Smart Science: How the Use of Smartphones Can Revolutionize Research in Cognitive Science," *PloS One*, 6, no. 9, article e24974, 2011.
- [3] B. Reeves and C. Nass, *The Media Equation*. Cambridge University Press, 1996.
- [4] H.R. Kim, K.W. Lee, and D.S. Kwon, Emotional Interaction Model for a Service Robot, in *Proceedings of the IEEE International Workshop on Robots and Human Interactive Communication*, 2005.
- [5] R. Cowie, E. Douglas-Cowie, N. Tsapatsoulis, G. Votsis, S.Kollias, W. Fellenz and J. G. Taylor, Emotion recognition in human-computer interaction, *IEEE Signal Process. Magazine*, Vol. 18, 2001.
- [6] R. C. Arkin, M. Fujita, T. Takagi and R. Hasegawa, Ethological modeling and architecture for An entertainment robot, *IEEE Int. Conf. Robotics & Automation*, 2001.
- [7] H. Hirsh, M. H. Coen, M. C. Mozer, R. Hasha and J. L. Flanagan, Room service, AI-style, *IEEE Intelligent Systems and their application*, Vol. 14, 1999.
- [8] R. W. Picard, *Affective computing*, MIT Press, Cambridge, 1995.
- [9] J. Allen, "Photoplethysmography and Its Application in Clinical Physiological Measurement," *Physiological Measurement*, vol. 28, R1-R39, 2007.
- [10] Chun-Ju Hou, Min-Wei Huang, I-Chung Hung, Jia-Ying Zhou, Yen-Ting Chen, "Development of a Domestic Device to Measure and Analyze Physiological Signals for Emotion Recognition", *International Journal of Engineering Science and Innovative Technology (IJESIT)* Volume 3, Issue 2, March 2014.
- [11] Thomas Christy, Ludmila I. Kuncheva, and Kerry W. Williams, "Selection of Physiological Input Modalities for Emotion Recognition", Technical Report # CS-TR-002-2012, Bangor University, UK
- [12] Ho Seok Ahn, Pyo Jae Kim, Jeong Hwan Choi, Shamil Bin Mansoor, Woo-Sung Kang, Seok Min Yoon, Jin Hee Na, Young Min Baek, Hyung Jin Chang, Dong Sung Song, Jin Young Choi and Hyeong-Seok Ko, "Emotional Head Robot with Behavior Decision Model and Face Recognition", *International Conference on Control, Automation and Systems* Oct. 2007 in COEX, Seoul, Korea.
- [13] Jonghwa Kim, and Elisabeth Andre, "Emotion Recognition Based on Physiological Changes in Music Listening", *IEEE Transactions on Pattern Analysis and Machine Intelligence*, Vol. 30, No. 12, December 2008.
- [14] N. Fragopanagos, J.G. Taylor, "Emotion recognition in human-computer inter-action", *Neural Networks* 18 (2005) 389-405.