

Removal of Impulse Noise Using Different Filters

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Abstract: Noise in the image processing technology is the most important long-term treatment technique is very hard to remove noise, because there are several imaging noise present in the environment, so the purpose of this work is to propose to remove the pad with the help of the laboratory (mat lab), using different filter. Our idea is to improve the performance of image processor come up with some of the problems, as well as in the implementation of this technology throughout system. However, noise distortion cropped up one of the main challenges of this article. In a variety of different types of noise, impulse noise as the main cause of concern. There surfaced several image filters, which can be used to enhance the image or remove noise. In this article, has put forward a different filter compares each filter impulse noise operation. By using different image processing, these filters of the "pulse" noise have been combined in different noise density. Maximum Signal Error (MSE) of the, the maximum pixel size and the signal to noise ratio (SNR) in this analysis for each type of filter calculation code in image resolution for each display filter gives a clear idea. Each filtered image histogram has been compiled and analyzed.

Keywords: MSE (maximum signal error), impulse noise, image de-noising, adaptive window filter, Gaussian filter, linear filter, degage filter

1. Introduction

The motivation is to determine whether a pixel in the image, the change in the complexity of the system from relatively simple to very complex. The impulse as many pixels in the image (an image Many fine details) co detect, and remove the ability of another inspiration from image noise will be inhibited. It is possible where appropriate photographic evidence of the end of science Quality. Now let's consider the representation of digital images. 2-dimensional digital Image (X, Y) represents a 2-dimensional array where the ray data (X, Y), can be represented as Pixel location. Image Gray scale images are intended to be used in all experiments in this paper. They have No color information. The brightness of the image is presented. This image contains 8 If 256 (0-255) may be different brightness levels, the bit / pixel data. A White shows '0' and 255 represent a period. Values from 1 to 254 in the representation shows different levels of gray including information as to the intensity. Filtering out noise while removing noise from image that can be viewed as smooth. The original image can be viewed. Each pixel noise filtering can be viewed as a change

2. Noise Model

There are two randomly corrupted pixels The extreme values, 0 and 255 (8-bit Monochrome image with the same derivative), Probability. For each pixel in the image is SI space with the intensity value (I, J) J, If the image is noisy pixels XI.

$$f(x) = \begin{cases} \frac{p}{2}, & \text{for } x = 0 \\ 1 - p, & \text{for } x = s_{i,j} \\ \frac{p}{2}, & \text{for } x = 255 \end{cases}$$

Where "p" is the density of the sound. Each pixel in the image show Is either potential damage to the "P / 2". Binomial distribution is Number of different probability distribution Free "N" successes in a sequence of Yes / no experiments, each of which produces Probability "p" with success.

2.1 Signals to Noise Ratio

The average ratio for impulsive sound impulsive sound signal, averages over the course of time for the voice of impulses are absent, depending on the parameters: (a) Average power each impulsive noise, and (b) the rate of impulsive noise. Please Average power of inspiration each proposal P_{impulse} , and signal P_{signal} Power. The impulsive noise a "local" time-varying signal can define the ratio.
 $SINR(m) = P_{\text{signal}}(m) / P_{\text{impulse}} b(m)$

2.2 Histogram

Plots the histogram frequency relative value pixels sized each happening in the photo grayscale. Histogram provides a summary suitable for in an image, but not able to display information about the relationship between the spatial pixels section no. In this example, the image does not enclose a very low or very high pixels sized lot. It would be the highest in the histogram of the word depends on the purpose of the photo, but it is difficult to be sure no eyes probing conditions.

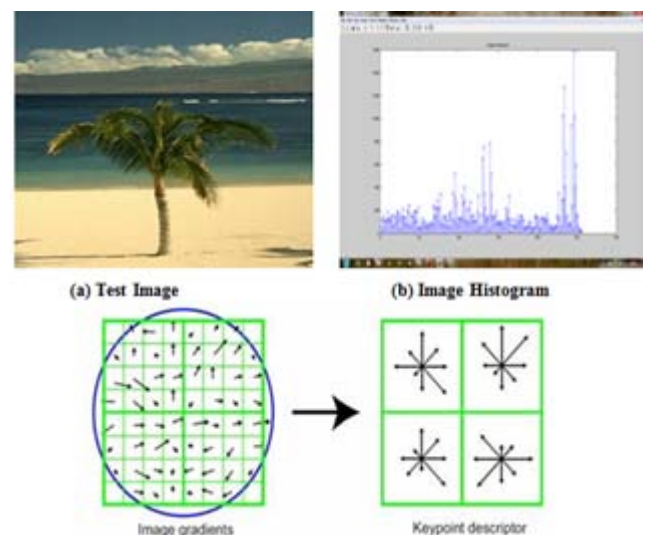


Figure 1: The Histogram Of an Oriented Gradient

3. Filtering Methods

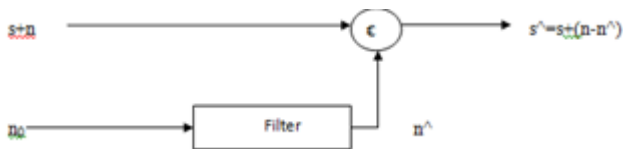


Figure 2: Filter model

Different treatments have been proposed through a filter, for example, the average adaptive filter, multistate mean filter, or the median filter based on the information homogeneity. These so-called "decision-based" or "change" filters first locate possible noisy pixels and then replace them by using the median filter or variants, leaving all other pixels unchanged. These filters are good at detecting noise even in a high noise level. Their main drawback is that the noisy pixels replaced by a mean value in their area, without taking into account local specifics, such as the possible presence of edges. Therefore, details are not sufficiently recovered and edges, especially when the noise level is high. For those images that have been corrupted by noise Impulse, least squares methods based on edge - preserving regularization functional have been used successfully to preserve edges and details in images. Moreover, the restoration will change substantially all of the pixels in the image, including those that have not been destroyed by the noise impulse. In this paper we will now consider a different type of filters to eliminate the "Impulse" noise.

These filters are conventional Adaptive Window filter, linear filter, degage (relaxed) median filter, Gaussian filter. These four filters are used to remove impulse noise from the 2D images to grayscale, circular images and 2D images. The Gaussian filter is not very important in the case of impulse noise, but to study the effect of this over the image, the filter is taken. The detailed description of the testing of all these classifiers over different images at different values of the standard deviation is discussed in the following sections.

This section gives information systems for compliance with building codes for the elimination of impulse noise from the image signal. It elucidates profile general formulas for beach type of filter deployed in the paper for the removal of impulse noise.

3.1 Adaptive Window Filter

The thesis of this code has been written for two types of adaptive filtering window. possessed a small window of a 3x3 while the other window size 5x5 codes were been written two different values of the standard deviation for all these filters . The product is filtered images of trees and houses. This section discusses the current profile on the program adhered to while writing these codes. The system below is the same for any size window. Only the value of the window size is needed to be changed.

The $X(i, j)$ be processed under section pixels. S_i, j is the size of the sliding window used in the filter. Size is a $(2L + 1) \times (2L + 1)$. It is centered on $X(i, j)$ and composition this window is $S_i, j = \{X_{i-u, j-v}, L < u, v < L\}$. L during this size of the window. Just change the value of L for the window size changes. Stage of the program –

- X is the original image with noise.
- The standard deviation of the noise is implemented in two different values. It has been found by using the method of fast Immerkaer.
- $X(i, j)$ is a central sized pixels. 2 - D filtering window size is 3x3 from the noisy image. Thereafter, each component and subtracted from all pixels to the central section. Absolute value of the difference is calculated as $AD = |S_i, j - X(i, j)|$.
- Pixels section is stored as a one dimensional array named as $DA(x)$ was done only if absolutely different $AD < (in * SD)$ following factors are in smoothing and SD is the standard deviation.
- In case the number of elements in the $DA(x)$ is the minimum $(2 * W) - 1$, then the average $DA(x)$ and the calculated value is replaced by it. It was estimated earlier that $X(i, j)$. W is taking three for Windows 3x3 Windows 5x5 and for a.
- If it is not a case of window size is incremented and the process is time repeated and again.
- In the third stage and VI were repeated again and again until and unless the whole picture is clear Crystal.

These procedures are in compliance with our rules for the filter window adaptability. This system forms the backbone of the performance of the filter window. Idea of the size of the window has a special focus on the Code window filter. Thus, by comparing the results of the window 3x3 5x5 window to their size window This is clearer. Results also throw light on the results of different size sliding window over the elimination of noise from the environment. Window size is increased only in cases where the situation is the fifth set of algorithms left. Every time the process commences with small size Default window. Then, it checks for situations where At the point of the statement. Meeting of the Lao Sin at work only. However, on the condition that the sliding window starts incrementing till the case has been satiated. This show details of the system during the window number of filters in this thesis.

3.2 Adaptive Median Filter

Median filter based on the statistical characteristics of the image is considered as Best for filtering images. As discussed in the previous work is replaced by the median value gray levels of the pixels section. it is denoted by $-f(x, y)$ median = $\{g(s, t)\}$ Here $f(x, y)$ represents the gray values of the neighboring pixels of existing collective basis. This is derived from the calculated average of almost all neighboring pixels section of alternation. Median value calculated from the original section of the pixels. The median filter operator override precise, rapid and accurate means of negative jams. This makes them pretty as they do this without blur for all type of noise. Although they form the transition smooth Lao Sin remote. Rules written in this thesis for the operation of the filter medium filter the following is a certain system. Following pages of this chapter describes the process of making use of algorithms. The steps involved in the program code of the filter medium with - A two-dimensional window of size 3x3 courses selected. The window is centered round pixels sized to operate it. Section of the pixels (x, y) is processed under section pixels.

- a) Pixels section has been selected in the window and arranges them in order of ascending. Then, the median value of all these pixels section is calculated. It is denoted by PMed. Ascending to the decision of the highest value and minimum-sized pixels represented by “PMax” and “PMin”. Vector design section of pixels from the representation of Vo. following function first and last elements of a vector is written PMax and PMin respectively. The composition of medium-sized pixels is “PMed”.
- b) The value of PMin be more than the value of PMax and should be less than 255. If the value Length of pixels will be processed P (x, y) is between PMin and PMax, then the pixels are sized consider noise free. Otherwise sized pixels are classified as a corrupted one.
- c) There are two cases that occur when P (x, y) is considered as corrupt sized pixels independence of Bangladesh. These are –
- My case) i) If PMin < PMed < PMax and 0 < PMed < 255, the pixels are sized corrupted replaced immediately by PMed.
- ii) 2 cases: PMed sized pixels with noise is that; in the case of the above statement this is not achieved. The current difference between each adjacent filter is computed by subtracting the values of existing pixels General vector Vo. vector preparation is now called vector represents a difference of VD. From now the vector Vo is replaced by a new value after deductions.
- d) The above four steps are repeated time and again. In this way all images are processed. All the photos were taken by clearing parts of the image pixels section wise. Larger the window, the resolution is better and faster the whole process. Steps mentioned above are steps algorithms generally involved in Construction of the code for the function of the filter medium. Here filter medium has been deployed for cleaning an image corrupted by a Gaussian. States written procedures for the filter medium in this thesis successfully complete because they make sure that the simulation results need.

4. Simulation Result & Analysis

In order to compare all kinds of algorithms, we adopt Tree.jpg & Tree1.tiff shown in figure 4 as the test images, at standard deviation of 0.02 & apply different filtering methods to them, proceeding with simulations.



Figure 3: Tree.jpg



Figure 4: Tree1.tiff

First of all, through experiment we could get the Histograms of the two images as is shown in figure. 5

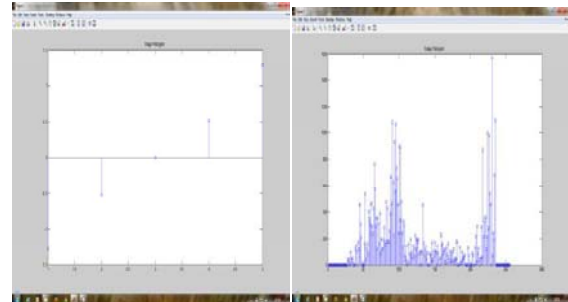
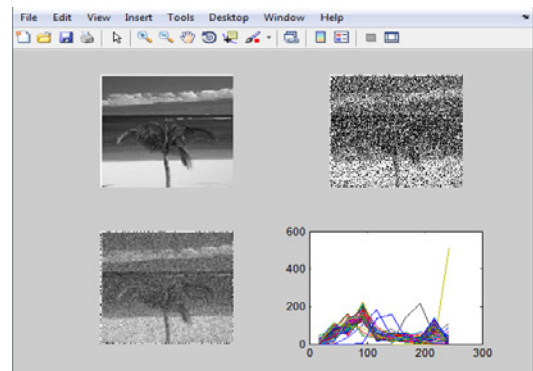


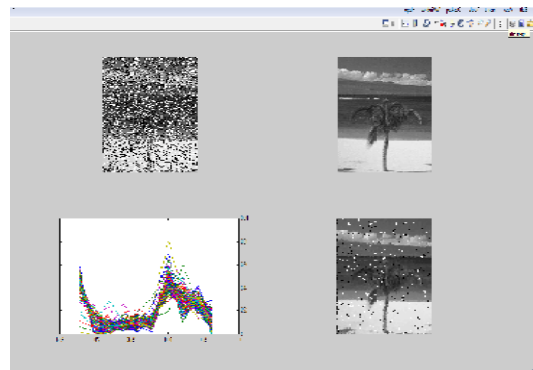
Figure 5: The Histogram of Tree.jpg & Tree1.tiff

4.1 Simulation Experiment

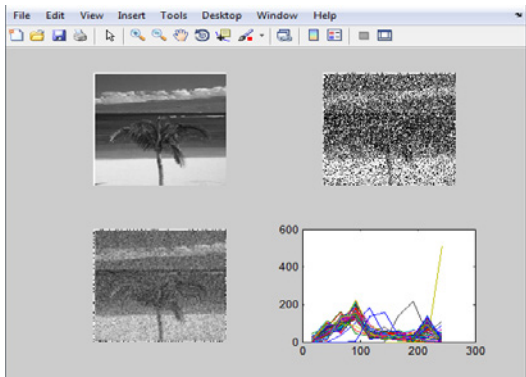
We used adaptive window filtering method, degage filtering method, Gaussian filtering method & liner filtering method the obtained simulated image is shown in figure 6.



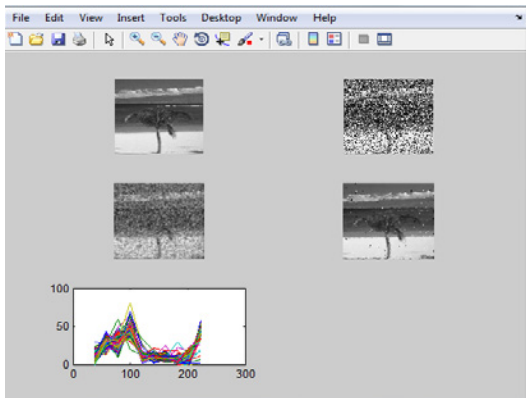
Original and filtered image of a tree for Gaussian filter and ND= 0.4



Original and filtered image of a tree for Degage filter and ND= 0.4



Original and filtered image of a tree for window size 3x3 and ND= 0.4



Original and filtered image of a Tree for Linear filter and ND= 0.4

Figure 6: Different Image Filtering Algorithm

4.2 Analysis of Experiment Results

For Tree.jpg & Tree.tiff image, apply various filtering methods at different Noise Density considering the maximum pixel size of 255, & obtain the SNR, MSE, M_{pix} as shown in table.1.

Table 1: For tree result with different filters

Parameters	SNR	MSE	M_{pix}	Variance(VAR)
Gaussian Filter	27.68	39.4	255	
Adaptive Window 3*3 Filter	46.74	15.1	255	0.36
Degage Filter	48.73	48.6	255	
Linear Filter	48.13	39.2	255	

5. Conclusion

Filter performance has been tested, according to the gray-scale image noise density range (from 0.4 to 0.6). The results show that the decision was based on symmetric degage filter SNR and MSE with other existing filtering technology, with better performance. In this paper, we propose a decision based on the details reserved recovery methods. This is the ultimate filter to remove impulse noise. The experimental results show that different filtering methods for better function, different filtration or edge preserving regularization method. Even in high noise density, relaxed filter to get better results, both visually and quantitatively. It can further improve the results, by using a different noise detector and regularization functions for different types of noise, such as Gaussian noise. It may find potential applications in many

different fields, such as medical diagnosis, archeology, satellite imaging, and image restoration

References

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