FPGA Implementation of SRRC Filter for WCDMA Systems

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Abstract: This paper presents the FPGA implementation of Square root raised cosine filter for pulse shaping used in WCDMA systems. Square root raised cosine filter is a FIR filter. Square root raised cosine filters are used in both transmitter and receiver for matching filter purpose. Mainly square root raised cosine filter is used for pulse shaping so that it reduces the required system bandwidth and also reduces inter symbol interference. SRRC filter also designed to maintain the power level in db’s. SRRC filter is designed by five levels of adders with a roll off factor 0.2. Shifting and add method is used for designing of SRRC filter.

Keywords: SRRC filter, FIR filter, Inter symbol interference, Pulse shaping, Roll off factor, WCDMA systems.

1. Introduction

As digital technology ramps up this century, an ever-increasing number of RF applications will involve the transmission of digital data from one point to another. The general scheme is to convert the data into a suitable base band signal that is then modulated onto an RF carrier i.e analog information is converted into digital form as an ordered set of logical 1’s and 0’s (bits). Before delving into the details of pulse shaping, it is important to understand that pulses are sent by the transmitter and ultimately detected by the receiver in any data transmission system. At the receiver, the goal is to sample the received signal at an optimal point in the pulse interval to maximize the probability of an accurate binary decision. This implies that the fundamental shapes of the pulses be such that they do not interfere with one another at the optimal sampling point[1].

The unbounded frequency response of the rectangular pulse is not the best choice for band-limited data transmission, then what pulse shape will limit bandwidth, decay quickly, and provide zero crossings at the pulse sampling times? The raised cosine pulse and root raised cosine pulse, which is used in a wide variety of modern data transmission systems.

Pulse shaping is a spectral processing technique by which fractional out of band power is reduced for low cost, reliable, power and spectrally efficient mobile radio communication systems. It is clear that the pulse shaping filter not only reduces inter symbol interference (ISI), but it also reduces adjacent channel interference. To satisfy the ever increasing demands for higher data rates as well as to allow more users to simultaneously access the network, interest has peaked in what has come to be known as wideband code division multiple access (WCDMA) [2]. The basic characteristics of WCDMA waveforms that make them attractive for high data rate transmissions are their advantages over other wireless systems. WCDMA is considered to be wideband technologies based on the direct
sequence spread spectrum transmission scheme, where user information bits are spread over a wide bandwidth by multiplying the user data with quasi-random bits called chips derived from CDMA spreading codes. In order to support very high bit rates (upto 2 Mbps), the use of a variable spreading factor and multicode connection is supported.

Low complexity implementation method focuses on the implementation of high order square root raised cosine filter which is widely used in time domain band limited communication systems as the digital bandbase pulse-shaping filter [3].

The design of series of square-root-raised-cosine (SRRC) FIR filter according to the local search algorithm. The simulation results of a baseband system show that two 13-tap SRRC FIR filters with a roll-off factor 0.6 only introduced about 6% peak distortion in the eye pattern. Bit-level pipeline architecture was used to realize the high sampling rate FIR filter [4].

A recursive method for designing the SRRC FIR filters using a pair of matched SRRC filters in the transmitter and the receiver in a band limited digital communication system can theoretically achieve zero ISI. In reality, such pair of SRRC filters does not exist. The ISI can be only reduced to some level when both SRRC filters are approximately implemented [5].

2. **DSSS Representation**

Spread spectrum is a modulation method applied to digitally modulated signals that increases the transmit signal bandwidth to a value much larger than is needed to transmit the underlying information bits. Transmitted signal occupies a bandwidth much larger than the BW of the message signal. It hides a signal below the noise floor. So, it is very hard to detect. Spectrum Provides multipath (ISI) rejection. It allows many users to share the same bandwidth.

The direct spread spectrum modulation is done using a spreading code, which is independent of the data in the signal. Dispersing at the receiver is done by correlating the received signal with a synchronized copy of the spreading code. Direct spread sequence spectrum representation is given in below figure 2.

Generally in Direct sequence spread spectrum communication systems, the input data signal is XOR’ed with spreading code which is generated by using spreading code generator. Spreading code is pseudo random sequence. The direct sequence spread spectrum signal representation is given in below figure 3.

![Figure 2: DSSS Representation](image)

![Figure 3: DSSS signal representation](image)

3. **SRRC Filter**

Square root raised cosine filter is a type of Nyquist filter. SRRC filter is finite impulse respose filter. The square root raised cosine filter produces a frequency response with unity gain at the low frequencies and complete at the higher frequencies. It is commonly used in communication systems in pair, where the transmitter first applies a square root raised cosine filter, and then the receiver applies a matched filter.

The transfer function of the square root raised cosine filter is even function. The frequency response of an ideal Root Raised-Cosine filter consists of unity gain at low frequencies, the square root of Raised-Cosine function in the middle, and the total attenuation at high frequencies. The width of the middle frequencies is defined by the roll-off factor, designated by alpha ($\alpha$), where $\alpha$ lies between 0 and 1. The impulse response of the square root raised cosine filter is given by the following equation [6].

$$E_{\text{SRC}}(t) = \frac{\sin([1 - \alpha]t / T)}{\pi [1 - (4\alpha t / T)^2] t / T}$$

Where $\alpha$ is the roll-off factor, which determines the sharpness of the frequency response. The above equation illustrates, that the sinc pulse is used to shape the filter so that it appears with a finite frequency response. For FIR implementation of pulse-shaping filter one important
consideration is to select proper sample rate by following the Nyquist theorem. Another important consideration in FIR filter design is the number of tap coefficients. The filter tap coefficients directly determine the impulse response of the filter.

Finite Impulse response (FIR) filter is used to design SRRC filter. The impulse response of this FIR filter is finite and hence practically realizable. Requires no feedback as it is non recursive in nature where the output at any time is a function of input signal at that time and any rounding errors are not compounded by summed iterations hence the same relative error occurs in each step, provides guaranteed stability as all the poles are located at the origin and are within the unit circle with a perfect linear phase that corresponds to equal delay at all frequencies.

Rolloff factor $\alpha$, is a measure of the excess bandwidth of the filter i.e. it indicates how much bandwidth is being used over the ideal bandwidth. The smaller this factor, the more efficient is the scheme. The percentage over the minimum required Nyquist bandwidth $W$ is called the excess bandwidth, expressed as

$$\alpha = 1 - \frac{W}{W_o} \quad (1)$$

Where $W$ is the Nyquist bandwidth and $W_o$ is the utilized bandwidth. Generally the rolloff factor for WCDMA systems is considered to be 0.2 to 0.4.

MATLAB is used to generate the filter coefficients for filter order 29 using FDA tool. While designing the filter, we need to specify filter specifications like response type, window type, rolloff factor etc.

SRRC filters are designed for pulse shaping and matched filtering. By doing pulse shaping, it reduces the required bandwidth and inter symbol interference. Parts of two pulses existing in the same pulse period causes Inter-Symbol Interference. ISI reduces the amplitude of the wanted pulse and reduces noise immunity.

The architecture of the filter shown in Figure 4 uses the direct form symmetric structure of FIR filter. As the symmetric structure is used, by its property the number of coefficients gets reduced from $n$ to $n/2$ where ‘$n$’ is the order of the filter. Thus the number of coefficients gets reduced from 29 to 14. Hence the cost and design complexity is greatly reduced.

The impulse responses of square root raised cosine filter with different rolloff factors are given in below figure 6.

![Figure 5: Impulse response of SRRC filter with different rolloff factors.](image)

![Figure 6: Frequency response of SRRC filter](image)

### 4. Results

The RTL view of the Square root raised cosine filter is given in below figure 7.

![Figure 7: RTL view of SRRC Filter](image)

The input data signal which is used to transmit the signal at a rate of 10Mhz is given in below figure 8 and which is observed in power spectrum analyzer.
The modulated data signal (i.e. spreading of the input data signal) at a rate of 10Mhz is given in below figure 8 and which is observed in power spectrum analyzer.

5. Conclusion

This paper presents the design and FPGA Implementation of Square root raised cosine filter of 29 order. This SRRC filter reduces inter symbol interference by pulse shaping and also reduces channel noise by matched filtering. Shifting and addition method is proposed for designing of square root raised cosine filter.

References