Survey on Data Aggregation Technique for Wireless Sensor Networks based on IF algorithm

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Abstract: Wireless sensor Networks (WSN) comprises of sensor nodes which have the capability to sense and communicate. The capabilities of these nodes have certain limitations such as limited computational, memory and communication resources. These networks have huge application in military, disaster management and security. Due to limited resources it is very essential to curtail the amount of data transmission. One of the novel techniques in wireless sensor networks is data aggregation. This algorithm mainly focuses on enhancing the network lifetime by gathering and aggregating data in an energy efficient manner. The purpose of this survey is to present a critical overview of different data aggregating algorithm in wireless sensor network. Also discussed the advantages and limitations of various data aggregating algorithm and compared them. In wireless sensor network data aggregation is highly vulnerable to node compromising attacks. This paper focuses on different approaches used for the purpose of secure data aggregation and it’s a variety of energy-efficient uses in wireless sensor network. Proposed work mainly concentrated on attacks on both cluster member as well as aggregator.

Keywords: Wireless Sensor Networks, Data Aggregation, Trust, collusion attacks.

1. Introduction

Wireless sensor networks are usually comprises of thousands of low-cost, low-powered sensing devices with limited computational, memory and communication resources. WSN is called as a special class of ad hoc wireless network. Wireless sensor network contains several thousand of sensor nodes distributed in a target detecting environment within its neighbourhood, collects the data and computes it.

Sensor nodes are made up of simple processor, application specific sensors, wireless transceiver and low battery. Data aggregation is used due to limited amount of power in sensor nodes and to reduce transmission overhead. A variety of schemes for data aggregation are provided.

Data aggregation is a process in which data is been merged from multiple sensors at intermediate nodes and transmitting aggregated data to the base station. Data aggregation involves collection of critical data and makes data available to the base station in an energy efficient manner with minimum latency. Basically data aggregation protocols can be classified into two types based on the topology. They are tree based data aggregation protocols and cluster based data aggregation protocols. Group of nodes form a cluster. The grouping of these nodes into clusters is called clustering. In case of cluster based data aggregation protocols cluster head or aggregator performs data aggregation and in case of tree based data aggregation protocols the intermediate parent nodes near to the sink perform data aggregation.

At present, due to limitations of the computing power and energy resource of sensor nodes, data is aggregated by extremely simple algorithms such as averaging. However, such aggregation is known to be very vulnerable to faults, and more importantly, malicious attacks. Data aggregation is a commonly used technique in wireless sensor networks. The security issues, data confidentiality and integrity, in data aggregation become very important when the sensor network is deployed in an aggressive environment. Data aggregation is a phenomenon of aggregating the sensor data and more importantly, malicious attacks. Data aggregation is a commonly used technique in wireless sensor networks. The security issues, data confidentiality and integrity, in data aggregation become very important when the sensor network is deployed in an aggressive environment. Data aggregation is a phenomenon of aggregating the sensor data and more importantly, malicious attacks. Data aggregation is a commonly used technique in wireless sensor networks. The security issues, data confidentiality and integrity, in data aggregation become very important when the sensor network is deployed in an aggressive environment.

2. Related Work

Y. Zhou, T. Lei, and T. Zhou [2] author proposed a reputation algorithm based on correlation to solve the ranking problem. As correlation is a efficiently describe the similarity between two vectors, we choose correlation coefficient to represent user’s reputation and use iterative method to obtain the result step by step. Correlation based ranking algorithm has a good efficiency to avoid the spammers attack. The proposed algorithm has higher robustness to spammers attack.

K. Hoffman, D. Zage, and C. Nita-Rotaru [3] introduced an “Iterative Trust and Reputation Management Scheme” (ITRM). The proposed ITRM is a robust mechanism to evaluate the quality of the service. Proposed algorithm can be applied to centralized schemes where a central authority collects the reports and forms the reputations of the service providers as well as report trustworthiness of the consumers. Proposed work is a bipartite graph based motivated by the iterative decoding of low-density parity-check codes. In this paper author compare of ITRM with previous known reputation management techniques which provide better result in terms of both robustness and efficiency.

R.-H. Li, J. X. Yu, X. Huang, and H. Cheng Fung [4], in case of bipartite rating networks two types of entities are present called users and the objects, where users give ratings
to objects. Main challenge in bipartite rating networks is how to rank the objects based on user's ratings. Problem with the existing algorithms either cannot robust to the spammers attack or not guarantee convergence. Author proposed six new reputation-based ranking algorithms. Measurement of user's reputation is performed by the aggregated difference between the user's rating and the corresponding object's ranking. Proposed algorithms evaluated with three real datasets and the results confirm that these algorithms are effective, efficient, and robust.

H.-S. Lim, G. Ghinita, E. Bertino, and M. Kantarcioglu, [5] to guarantee trustworthiness of sensor data in the presence of adversaries is challenging issue in wireless sensor network. Author developed novel and efficient a game theoretic defense strategy to protect sensor nodes from adversaries and to guarantee a trustworthiness for sensor data. They modeled the attack-defense interaction as a Stackelberg competition and provided two alternate utility and cost measures for the game. Proposed approach solution provides an effective and efficient way of assuring sensor data trustworthiness and protecting sensor networks from various malicious attacks. Author derives the Nash equilibrium condition that is sufficient for recommend trustworthiness of sensor data.

David Wagner [6], this paper shows how the spatial correlation can be exploited on the Medium Access Control (MAC) layer. Due to the spatial correlation between sensors nodes cause to undergo observed events, which may not be necessary for every sensor node to transmit its data. Paper proposed Spatial Correlation-Based Collaborative Medium Access Control in Wireless Sensor Networks which has two components: Event MAC (E-MAC) and Network MAC (N-MAC). E-MAC filters out the correlation in sensor records while N-MAC prioritizes the transmission of route-thru packets. CC-MAC provides high performance in terms packet drop rate, energy and latency. This paper considers only one type of phenomenon sensed by the sensor nodes. The quality of service requirement of various types of sensor information needs to be improved.

S. Ganeriwal, L. K. Balzano, and M. B. Srivastava [7], cryptography cannot prevent malicious or non-malicious insertion of data from internal adversaries or faulty nodes thus author proposed a framework, RFSN, for developing a community of trustworthy sensor nodes. By maintaining resource constraint author developed lightweight modular architecture of RFSN. For reputation representation, updates, integration and trust evolution author developed a beta reputation system for sensor networks (BRSN) that uses a Bayesian formulation under RFSN. By using RFSN achieves high integrity sensor networking systems. For counting all types of misbehavior resulting from malicious and faulty nodes in the system, RFSN provides a scalable, diverse and a generalized approach.

X.-Y. Xiao, W.-C. Peng, C.-C. Hung, and W.-C. Lee [8], paper proposed technique called SensorRank by exploring Markov Chain in the network. The accuracy of query results in wireless sensor networks may be greatly affected when faulty readings are presented. A correlation network is developed to facilitate derivation of SensorRank for sensor nodes in the network. TrustVoting algorithm is developed to determine faulty readings in case of SensorRank.

3. Proposed Work

Existing system mainly concentrated on collusion attacks of cluster member in wireless sensor network. As data is outsourced through cluster member to aggregator to base station; if in case attack occurs on aggregator then existing system is fail. In proposed work, we consider attacks on both cluster member as well as aggregator.

4. Architectural View
5. Conclusion

This paper presented an all-inclusive survey of data aggregation algorithms in wireless sensor networks. All of them focus on optimizing important performance measures such as energy consumption, network lifetime, data latency and data accuracy. The main features, the advantages and disadvantages of each data aggregation algorithm are described. In proposed work, secure and robust data aggregation is performed in presence of collusion attacks which are available in wireless sensor network.

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References


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